

UNITED SCENIC ARTISTS • LOCAL USA 829 • IATSE

STANDARD DESIGN AGREEMENT 2024-2026: OPERA

This Agreement must be signed by Employer and Designer/Assistant.
Send Cover Sheet and Rider, if any, to USA 829 for approval, along with **separate checks for Pension and Welfare.**The Designer will not furnish any designs until the Agreement has been executed by the Union.

AGREEMENT is made, for the services of the Designer named, pursuant to the terms and conditions set forth in the United Scenic Artists, Local USA 829 Standard Design Agreement (2024-2026) covering the employment of Scenic, Costume, Lighting, Sound, and Projection Designers, and each provision shall be a part of this Agreement as though set forth herein at length. Additional terms may be placed in a Rider attached to this Agreement and shall be deemed part hereof. This Agreement is limited to the production listed below. It is not precedential or citable in any proceeding other than one to enforce this Agreement and does not bind or obligate the Employer in any way beyond the scope of this project. This Agreement does not constitute the recognition by the Employer of United Scenic Artists, Local USA 829, IATSE for the purposes of collective bargaining.

Artists, Local USA 829, IATSE for the purposes of	of collective bargaining.	_		-		
PROJECT SHALL COMMENCE ON OR ABOUT:_	&	& SHALL TERM	MINATE WITH PRES	s Opening On:		
RATES: Agreement is subject to the Rates of Co	ompensation set forth in	n the SDA Ope	era: Rates 2024-20	26.		
DESIGN CATEGORY: SCENIC	Costume	LIGHTING	☐ SOUND	PROJECTION PROJECTION	ASSISTANT	
OPERA / PRODUCTION COMPANY:				EIN:		
Name of Designer or Assistant:				· · · · · · · · · · · · · · · · · · ·		
Name of Production / Project:						
To Be Presented At (Venue):			Number of Seats:			
DESIGNS DUE:TECH FROM:	То:		I st Public Perf:	CLO	OSING:	
<u>COMPENSATION</u> : The Employer agrees to pay	the Designer the follo	owing amount	s, according to the	listed Payment Sc	hedule:	
		, —				
			Veekly \$	for	_ Total \$	
Advance of AWC (if applicable): \$		LODI			Total \$	
Total: \$					Total \$	
ADDITIONAL WEEKLY COMPENSATION: Designer	r will receive on AWC of	. L	nor wook	storting with the det	te of the 1 st Public Performance	
to the Closing Date:(Within a n	not-for-profit resident sea					
TRUST FUNDS: It is further understood that the E	mployer, in order to prov	vide certain Per	sion and Health be	enefits, shall make a	contribution of	
\$equivalent	t to 10% of gross compe	ensation to the U	Inited Scenic Artists	Pension Fund and,	for Health, a contribution of	
\$ equivalent	t to 12% of gross compe	ensation to the I	ATSE National Ben	efit Funds, and shall	be bound by the Agreements	
i	arations of Trust governir	-				
Separate checks for the full amounts should be	attached to this docum	ent and sent to	the Regional Union	n Office appropriate	for the Employer's location.	
29 West 38 th St., 15 th Floor 292 Newbury St., Box 380 1444 Ch New York, NY 10018 Boston, MA 02115 Washir		D-ATLANTIC CENTRAL nurch St. NW, #401 111 N. Wabas 17-408-6134 312-85		h Ave., #2107 6 IL 60602	WESTERN REGION (285 East Spring St., #108 Long Beach, CA 90808 323-965-0957	
INSURANCE: Employer will indemnify, defend, save, liability, charges, costs, expense claims and/or other hereunder. Employer agrees to carry comprehensive of	loss whatsoever, including	g reasonable atto	rney fees, which Desig	gner may suffer by rea	son of the designs furnished	
DISPUTE: In the event of any dispute arising between with Article XXI of the Standard Design Agreement		-	-	matter shall be submitt	ed to Arbitration in accordance	
<u>RIDERS</u> : Any rider or addendum mutually agreed to b	y the Employer and the En	nployee, and app	roved by the Union, sl	hall be attached to and	become part of this Agreement.	
ACCEPTED: by Employer	ACCEDI	FFD. by Unio		ACCEPTED:	by Designer/Assistant	
SIGNATURE	-	ΓED: by Unioι	<u>.</u>	CICNATUDE		
	SIGNATURE			PRINT NAME		
PRINT NAME	PRINT NAME			D + TTE		
DATE	DATE			·		
ADDRESS	Is a Rider attac	CHED? TV	es 🗆 No			
PHONE	25 Ziibbii ii Ta					
E-MAIL				E-MAIL		